

LOG ON TO ANIMATE CC

CLASS VII CH4 PD-2

CHANGING YOUR TOMORROW

LEARNING OUT COMES OF THIS CLASS

- *Learn to set Document Properties*
- .
- *Learn to change the setting of an already opened .*
- *Learn to draw an object and grouping outline with fill.*
- *Applying Gradient fill*

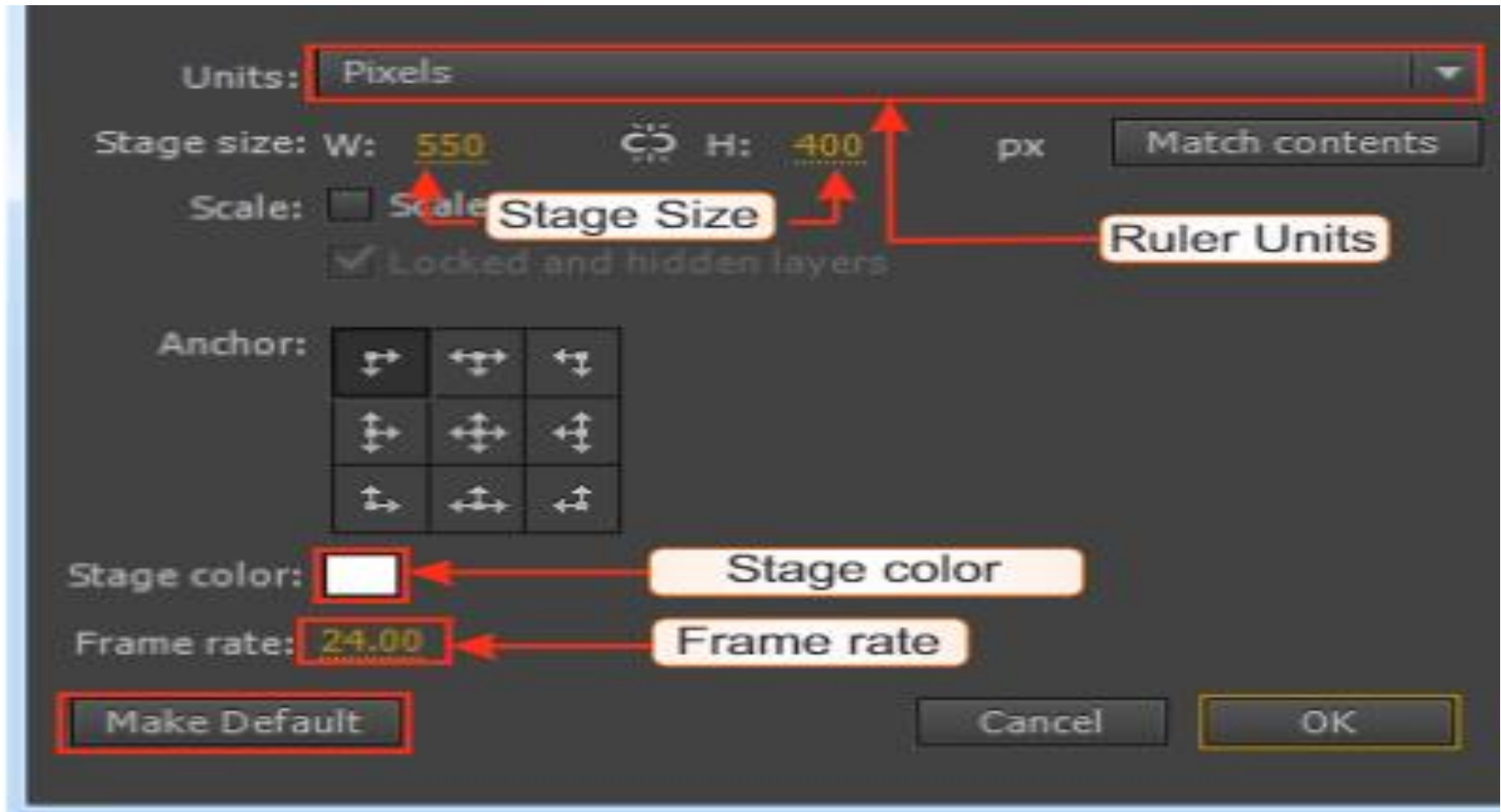
SETTING DOCUMENT PROPERTIES

- Click on **File > New**. The **New Document** dialog box is displayed.
- Select the **ActionScript 3.0** option in the **Type** section. Define the Stage dimensions, Ruler units, Background colour, and Frame rate, and click on **OK**.
- A document will open with the defined settings.

CHANGE THE SETTING OF AN ALREADY DOCUMENT


- You can also modify the settings of already opened document later on by selecting the **Modify > Document** option and change the settings as per your need.
- To specify the Stage size in pixels, select the **Pixels** from the **Units** drop-down list. Enter the values of width and height in their corresponding boxes in the Stage size section.
- To set the Stage size according to the contents on the stage, select the **Match contents** option next to the **Stage size** section.
- To set the background colour of the stage, choose any colour from the **Stage color** swatch.

DOCUMENT SETTING DIALOG BOX



DRAWING AN OBJECT AND GROUPING OUTLINE WITH FILL

When we make a drawing in Animate, it actually creates two objects – the **fill** and the **outline**. To manipulate elements as a single object, we need to group them.

- ▶ Select the **Pencil Tool**  and select brown as the **Stroke Color**. Draw the trunk as shown in Figure 4.10.

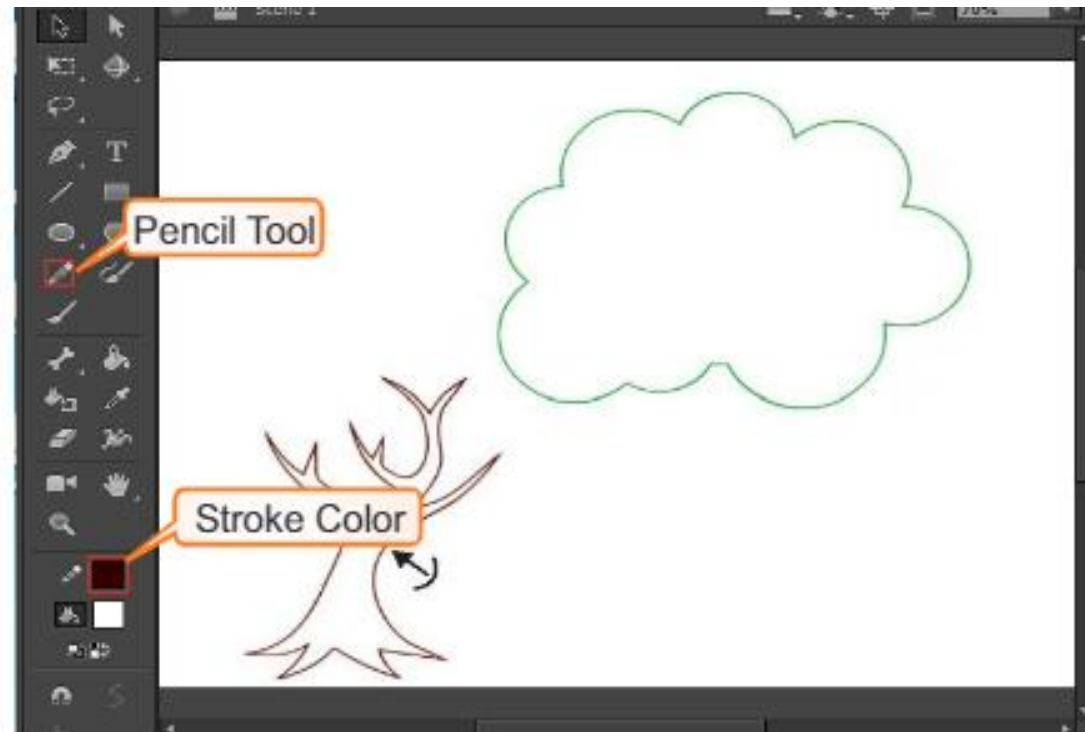




Figure 4.10: Drawing Tree

- Choose the **Selection Tool**  and move the pointer on the tree trunk. A curve is displayed below the arrow. Hold-down the left mouse button and drag the lines of the trunk to give a proper shape.
- Select the **Pencil Tool**  and choose the **Smooth** mode from the **Pencil Mode** option.
- Select green colour as the **Stroke Color**. Draw the curves of the tree top as shown in Figure 4.10.

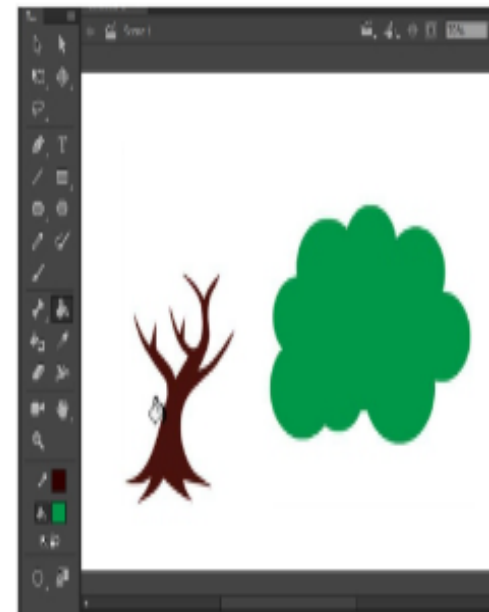


Figure 4.11: Filling Colour in the Object

Dragging the Tree Top

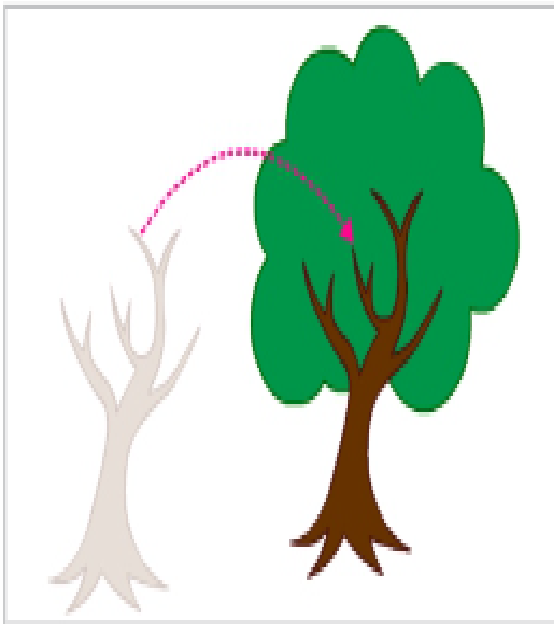




Figure 4.12: Dragging the Object

- ▶ Select green colour as the fill colour and then select the **Paint Bucket Tool** . Click inside the tree top. Similarly, fill brown colour in the trunk.
- ▶ Select the **Selection Tool** . Double-click on the tree trunk and group them by pressing **Ctrl+G**. Drag the tree trunk over the tree top.
- ▶ Now select the complete tree by dragging the mouse around it.
- ▶ Choose the **Modify > Group** option or press **Ctrl + G**.

Home Assignment

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THANKING YOU
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